

Iterator

The [Iterator](#) package provides Maple [objects](#) that implement fast methods for iterating over discrete structures.

> **with(Iterator)**

[*BinaryGrayCode, BinaryTrees, BoundedComposition, CartesianProduct, Chase, Combination, Count, FillRucksack, Inversion, MixedRadix, MixedRadixGrayCode, MixedRadixTuples, MultiPartition, NearPerfectParentheses, NestedParentheses, OrientedForests, Partition, PartitionFixedSize, Permute, Product, Reverse, RevolvingDoorCombination, Select, SetPartitionFixedSize, SetPartitions, SplitRanks, TopologicalSorts, Trees*]

▼ Integer Divisors

An efficient way to compute all divisors, given a prime factorization

$b_1^{e_1} \cdot b_2^{e_2} \cdot \dots \cdot b_m^{e_m}$, is to loop through the exponents with a mixed-radix Gray code with radices $r_j = e_j + 1$, and then multiply or divide the previously computed divisor by b_j , depending on whether the j -th exponent is increased or decreased.

> **p := 12*5*8*24*13*9;**

p := 1347840

> **f := ifactors(p)[2];**

f := [[2, 8], [3, 4], [5, 1], [13, 1]]

Extract the lists of the bases and exponents.

> **b := map2(op, 1, f);**

e := map2(op, 2, f);

b := [2, 3, 5, 13]

e := [8, 4, 1, 1]

Create a [MixedRadixGrayCode](#) iterator using the [append_change](#) option so the last index contains a signed value of the index that changed (the initial value of the index is 0).

> **G := MixedRadixGrayCode(e +~ 1, append_change):**

Get the position of the index that indicates the change. The [output](#) method of the iterator object, G , returns the Array that is used to output the results.

> **n := upperbound(output(G)):**

Update and return the divisor (d) given g , a vector whose n -th slot stores the index of the prime that changed, with a positive value indicating an increase by one and a negative value, a decrease by one.

> **update_d := proc(g, b, n)**

```

global d;
local i;
  i := g[n];
  if i < 0 then d := d/b[-i];
  elif i > 0 then d := d*b[+i];
  else      d := 1;
  end if;
  return d;
end proc:

```

Use the iterator and procedure to compute all divisors.

```

> [seq(update_d(g,b,n), g = G)];
[1, 2, 4, 8, 16, 32, 64, 128, 256, 768, 384, 192, 96, 48, 24, 12, 6, 3, 9, 18, 36, 72, 144, 288, 576,
 1152, 2304, 6912, 3456, 1728, 864, 432, 216, 108, 54, 27, 81, 162, 324, 648, 1296, 2592, 5184,
 10368, 20736, 103680, 51840, 25920, 12960, 6480, 3240, 1620, 810, 405, 135, 270, 540, 1080,
 2160, 4320, 8640, 17280, 34560, 11520, 5760, 2880, 1440, 720, 360, 180, 90, 45, 15, 30, 60,
 120, 240, 480, 960, 1920, 3840, 1280, 640, 320, 160, 80, 40, 20, 10, 5, 65, 130, 260, 520, 1040,
 2080, 4160, 8320, 16640, 49920, 24960, 12480, 6240, 3120, 1560, 780, 390, 195, 585, 1170,
 2340, 4680, 9360, 18720, 37440, 74880, 149760, 449280, 224640, 112320, 56160, 28080,
 14040, 7020, 3510, 1755, 5265, 10530, 21060, 42120, 84240, 168480, 336960, 673920,
 1347840, 269568, 134784, 67392, 33696, 16848, 8424, 4212, 2106, 1053, 351, 702, 1404,
 2808, 5616, 11232, 22464, 44928, 89856, 29952, 14976, 7488, 3744, 1872, 936, 468, 234, 117,
 39, 78, 156, 312, 624, 1248, 2496, 4992, 9984, 3328, 1664, 832, 416, 208, 104, 52, 26, 13]

```

▼ Octacode

The octacode, O_8 , a linear self-dual code of length 8 over \mathbb{Z}_4 and minimal Lee distance 6, can be computed from the generator polynomial

> $g := x^3 + 2x^2 + x - 1$:

as $O_8 = \sum_{u=g \cdot v} \prod_{k=0}^7 z_{u_k}$ with $v = \sum_{k=0}^3 v_k \cdot x^k$, $u = \sum_{k=0}^6 u_k \cdot x^k$, $g \cdot v \bmod 4 = u$, with u_7 selected so

$\sum_{k=0}^7 u_k = 0 \bmod 4$ and $0 \leq v_0, v_1, v_2, v_3 < 4$.

Assign a procedure that computes one term of the sum, corresponding to the vector $v = [v_0, v_1, v_2, v_3]$.

```

> pterm := proc(v)
  local u, u7;
  global g, x, z;
  u := [coeffs(collect(g*add(v[k+1]*x^k, k=0..3), x), x)];
  u7 := modp(-add(u), 4);
  mul(z[modp(u, 4)], u=u) * z[0]^(7-numelems(u)) * z[u7];
end proc:

```

Use the [MixedRadixTuples](#) iterator and sum over all values of v.

```
> v := Iterator:-MixedRadixTuples([4,4,4,4]):
```

```
> O__8 := add(pterm(v), v = V);
```

```
O8 := z08 + 14 z04 z24 + 56 z03 z13 z2 z3 + 56 z03 z1 z2 z33 + 56 z0 z13 z23 z3 + 56 z0 z1 z23 z33 + z18 + 14 z14 z34 + z28 +  
z38
```